SEBASTIAN I. SALIVA GIRON

*Bayamon, Puerto Rico*

*sebastian.saliva@upr.edu*

*[ssgiron.com](https://www.ssgiron.com/)*

# OBJECTIVE

Seeking a software engineering or developing oriented role where I can utilize my skills for collective advancement and expanding my career.

# EDUCATION

### University of Puerto Rico Mayagüez Campus

*B.S. in Software Engineering, Expected 2026/27*

* Current GPA: 3.66

### Bayamon Military Academy

*High School Diploma, 2020*

* GPA: 3.69

# WORK EXPERIENCE

## RENOVA Solutions, Guaynabo, PR

#### Software Developer Intern, Summer 2023

* Engaged with Business Intelligence engine mounted on an Iframe, named "Analytics".
* Acquainted with tools like Zoho Analytics and learned SQL basics for structured client data.
* Produced dashboards and metrics for HR managers of SMEs.

#### Software Developer Trainee, Summer 2019

* Introduced to Visual Studio 2010, Visual Basic, and company's software.
* Conducted analysis, web page corrections, and debugging tasks.

## Krispy Kream, Dorado, PR

#### Customer Service Associate, June-July 2021

* Engaged in retail operations and client interactions.

# TECHNICAL SKILLS

* **Good At**: Python, C++, Holistic Analysis / Comprehension
* **Basic Understanding**: HTML5, CSS3, JavaScript, React, Java, Lisp, Scala, Lua

# PROJECTS & ACHIEVEMENTS

* Formed part of UPRM Honor Roll in software engineering, 2022-2023. (Viewable in website)
* Developed software using HTML5, CSS, JavaScript, React, C++ for a university project.

  [https://youtu.be/z65J8NW6ags](%09https%3A/youtu.be/z65J8NW6ags)

* Cool Fractals project completed an during Advanced Programming course.

<https://youtu.be/RlVnOJ9MFEE>

* Personal Project built with Lua; A stock trading center in ROBLOX

<https://youtu.be/rQnmwzESt24>

# INTERESTS

* Full Stack Web Development (MERN Stack)
* Front End Development, Building a website’s front end is much like architecture.
* Backend Development, I like getting my hands on complex structures.
* Physics, Math, Logic, Metaphysics, I like mathematics in general.
* Machine Learning, I love getting the most out of LLMs